

Leather Cultural District Working Group

Legislation Committee

December 5, 2017, 1:00 am, The Center For Sex and Culture

Attending: Bob Goldfarb, Terry Beswick, Rachel Ryan, Jonathon Schroder, Rand Hunt, Seth Munter, Val Langmuir, Dorin Katz.

I. Ronen Legislation Review

- Legislation will not go to rules until January.
- It seems like our direction as a working group, we wanted to start out with the goal of getting the resolution approved by
- Even if we get the timing right for the Board of Supervisors, there are many risks, including what if the Ronen legislation is signed by the Mayor before the Leather Cultural Center resolution
- Bob: City attorney says we have two options to not be required to comply:
 - Option 1: Treat districts proposed as districts established
 - Option 2: Let current proposal die, go to BOS with Ordinance instead of resolution
 - If it passes after Ronen, then we would not have to do Ronen legislation stuff
- Additional Options
 - Terry suggested, Option 3: Get the resolution passed before Ronen is finalized
 - Is there an option to be included as “proposed legislation” and then say proposed districts get to be treated as approved?

Proposed Changes:

- **Name change to remove LGBTQ**
 - Concerns:
 - This has been included to anchor. If this is lifestyle vs. minority community?
 - History of leather community where we were asked not to participate in LGBTQ parades and events. We are a minority whether we include LGBTQ or not.
 - We are not a recognized minority as “leather” we are not legally recognized.
 - Can we keep LGBTQ and add something to add in others?
 - We should call it the San Francisco Leather Community District
 - We should include LGBTQ in the description but not in the title.
 - If we identify a subset of the leather community and say the district is for just the LGBTQ portion of the leather community.
 - Being a leather person is not so much about lifestyle, it’s more about orientation or identity.
 - Ronen may not support the change, but we can ask or discuss it with her.
 - Bob: Since the community meeting voted to request removal of LGBTQ, we should stick with this proposal in discussions with Ronen
 - Seth: We should continue to discuss on SLACK
- **Change description to “proposed”**
 - Page 5 line 10: include a designation in case we are not approved in advance, and move the LGBTQ Leather Cultural District in a separate section
 - Page 6 line 13: Include reference to proposed district here and where appropriate. (Terry: There will have to be action by the Board of Supervisors to create CACs and/or designate funds to be distributed.)
 - Page 9 line 12: adds the word “Or proposed” to the description of Section 107.5.

- Page 9 Line 14-21 include in subsections A and B explicitly including proposed LGBTQ Leather Cultural District
- **Specify the grants from Mayor’s Office of Housing and Community Development (Section 107.4 (c) 3) should specify “an appropriately representative community based organization” instead of just any community-based organization.**
- **Change Morris to Merlin in description of district in last paragraph**
 - Page 5, line 14, change Morris Street to Merlin Street
 - There was a discussion about extending a spur to include Blow Buddies and End Up – should we have additional spur? Terry reported that Gayle is concerned about this, but the Legislative Committee discussion concluded we should make this request.
- **Change the Category Four Funds paragraph to clarify that all funds for a specific Cultural District should go to one Community Organization or Community Advisory Board rather than having MOHCH being responsible for issuing sub-RFPs for each of the various purposes.**
- Question: Will the dates for section 107.5 (A) should be reviewed depending on when the legislation is passed:
 - January 1, 2018 (line 13), September 1, 2018 (line 14), December 1, 2018 (line 18)
- Question: Section 107.5 (B) QUESTION:
 - If a district decides to have a non-profit instead of an Advisory Committee, Does the Board of Supervisors decide or does the committee working with the city on the CHES decide whether or not to have an Advisory Committee?
 - Page 6 (Section 107.4 (c)) Is the intent that the Advisory Board or Community Organization,
 - Can a cultural district have both a CAC and a non-profit for a single Cultural District?
 - Alternatively, can a Community Organization WITHOUT a CAC (Advisory Board) fulfil the requirements of Section 107.4 (c) (Page 6)?
 - Would it make sense to have an option for the Community Based Organization to allocate the cultural center funds and conduct RFP processes for sub grants? For example, could the organization that writes the CHES or gets the full Chapter Four funding grant from MOHCH then designate what types of RFPs for each and every separate purposed within the cultural district would be funded. Or is the intent for the MOHCH to issue multiple RFPs for each and every separate purpose for the district? For example, if the legislation states funding for a cultural community center, cultural events and housing, would MOHCH have to administer separate RFPs for separate financing for these separate purposes (Page 6, Line 18)?
- Question: Is Section 107.5 (b) (Page 9, lines 22-25) saying that if the items listed in Section 107.4 (C) are not performed by the working group or community based organization, then the Board can appoint an Advisory Committee to fulfil these responsibilities. Is that the intent? Can that intent be clarified?
 - Is the CHES Report prepared by the Mayor’s Office of Housing and Community Development (Page 9, line 19) OR is the Mayo’s Office and Housing and Community Development responsible for contracting with a Community Organization to create the CHES (as outlined on Page 6, line 14)?
- Question: Section 107.5 (b) specifies Category Four funds. Who will be responsible for allocating those funds. Will this be allocated by the Planning Department?

Next meeting: Meet with Ronen’s Office

- Continue working on the Legislation for the Leather Cultural District Resolution online.
- Next meeting Thursday,